



PROLIFIC SPORTS HOUSE
OFFICIAL 3X3
BASKETBALL RULES

prolificsportshouse.com

403.860.0062

8489 40 St SE #120, Calgary, AB T2C 2P1



LEAGUE DETAILS

- THE LEAGUE WILL RUN ON (TBA ON THE WEBSITE) DAY FOR (TBA ON THE WEBSITE) WEEKS INCLUDING PLAYOFFS AND FINALS.
- OFFICIAL REFEREES WILL BE PROVIDED.
- MEDALS WILL BE AWARDED TO THE WINNING TEAM OF EACH DIVISION.
- JERSEYS WILL BE PROVIDED TO ONLY THE INDIVIDUAL SIGN-UPS.
- THE GAME SCHEDULE WILL ALWAYS BE POSTED ON OUR WEBSITE.
- **NEED VOLUNTEER COACHES FOR INDIVIDUAL TEAMS
- **NEED VOLUNTEER SCOREKEEPERS

AGE & GENDER CATERGORY

- THE PSH LEAGUE AND PROGRAM WILL BE DIVIDED INTO THE FOLLOWING AGE CATEGORIES FOR BOTH MALES AND FEMALES.
- EACH DIVISION WILL HAVE RESPECTED POOLS BASED ON THE NUMBER OF TEAMS REGISTERED.

DIVISIONS

- U11 - (DOB 2012 OR LATER)
- U12 - (DOB 2011 OR LATER)
- U13 - (DOB 2010 OR LATER)
- U14 - (DOB 2009 OR LATER)
- U15 - (DOB 2008 OR LATER)

- HIGHSCHOOL - (DOB 2006 OR LATER)
- POOL A - COMPETITIVE DIVISION
- POOL B - REC DIVISION



GAME TIME & SCORE LIMIT

22 MINUTES RUNNING TIME.
STOP CLOCK AFTER 1 MINUTE.
SCORE LIMIT: 31 POINTS, APPLIES TO REGULAR
PLAYING TIME ONLY.

INITIAL POSSESSION

COIN FLIP.
NOTE: TEAM THAT WINS THE COIN FLIP
DECIDES WHETHER IT TAKES THE BALL OR
LEAVES IT, IN ORDER TO GET IT IN A
POTENTIAL OVERTIME.

TIME-OUTS

2 TIME-OUTS PER TEAM.
TIME-OUTS ARE 60 SECONDS LONG, NEVER
CARRIED OVER.

SCORING & OVERTIME

1 POINT INSIDE THE ARC.
2 POINTS OUTSIDE THE ARC.
FIRST TEAM TO SCORE TWO (2) POINTS WINS
THE GAME.

SHOT CLOCK

16-SECOND SHOT CLOCK.
NOTE: IF THE SHOT CLOCK DEVICE IS
UNAVAILABLE, THE REFEREE IS TO WARN AND
COUNT OUT THE LAST 5 SECONDS.



COURT & BALL

A REGULAR 3X3 COURT PLAYING SURFACE IS 15M (WIDTH) X 11M (LENGTH).

TEAM ROSTER

MAXIMUM TEAM ROSTER IS 7.
3 ON COURT AND 4 SUBSTITUTES.

FREE-THROWS

SHOOTING FOULS ARE 1 FREE THROW INSIDE THE ARC AND 2 FREE THORWS OUTSIDE THE ARC.

FOUL LIMIT PER TEAM

6 TEAM FOULS.
ON FOULS 7,8 AND 9, THE TEAM WILL BE AWARDED 2 FREE THROWS.
ON FOUL 10 AND MORE, THE TEAM WILL BE AWARDED 2 FREE THROWS AND POSSESSION OF THE BALL.

REFEREES

1 OFFICIAL REFEREE WILL BE OFFICIATING.

SCOREKEEPERS

1 VOLUNTEER FROM EACH TEAM WILL NEED TO BE ASKED TO DO THE SCORESHEET OR GAME CLOCK.



POSSESSION

FOLLOWING A SUCCESSFUL GOAL

DEFENSE POSSESSION.
RIGHT UNDERNEATH THE HOOP.
THE BALL IS TO BE DRIBBLED OR PASSED TO A
PLAYER BEHIND THE ARC.
THE DEFENSIVE TEAM IS NOT ALLOWED TO
PLAY FOR THE BALL INSIDE THE "NO-CHARGE
SEMI-CIRCLE" AREA UNDERNEATH THE BASKET.

FOLLOWING A DEAD BALL

CHECK THE BALL EXCHANGE BEHIND THE ARC
(AT THE TOP).

FOLLOWING A DEFENSIVE REBOUND OR STEAL

BALL IS TO BE DRIBBLED/PASSED BEHIND THE
ARC.

FOLLOWING AN AIRBALL

BALL TO BE DRIBBLED OR PASSED TO A PLAYER
BEHIND THE ARC IF DEFENSIVE REBOUND.
OFFENSIVE REBOUNDS DO NOT NEED TO
CLEAR.

FOLLOWING A JUMP BALL SITUATION

DEFENSE POSSESSION



SUBSTITUTIONS

IN DEAD BALL SITUATIONS, PRIOR TO THE CHECK BALL.

THE SUBSTITUTE CAN ENTER THE GAME AFTER HIS TEAMMATE STEPS OFF THE COURT AND ESTABLISHES PHYSICAL CONTACT WITH HIM BEHIND THE END LINE OPPOSITE THE BASKET. SUBSTITUTIONS REQUIRE NO ACTION FROM THE REFEREES OR TABLE OFFICIALS.



ADDITIONAL RULES

- IF PLAYERS FORGET THEIR UNIFORM - WE WILL START WITH A TECHNICAL FOUL SHOT BY THE OPPOSING TEAM AND THEY WILL BE REWARDED THE BASKETBALL AFTER THE SHOT.
- IF TEAMS DO NOT HAVE ENOUGH PLAYERS, THEN THAT WILL BE AN AUTOMATIC FORFEIT AND WIN FOR THE OPPOSING TEAM EVEN IN THE PLAYOFFS, FINALS, AND CHAMPIONSHIP ROUNDS. IF THE TEAM DOES IT TWICE THEN THEY WILL BE FINED \$100 AND WILL NOT BE ABLE TO PLAY UNTIL THE FINE IS PAID. IF IT HAPPENS A THIRD TIME THE TEAM WILL AUTOMATICALLY BE BANNED FROM THE LEAGUE.
- IF TEAMS TRY TO ADD PLAYERS THAT ARE NOT ON THE ORIGINAL ROSTER THAT WAS SUBMITTED BEFORE GAME ONE, THEN THAT TEAM WILL RESORT TO AN AUTOMATIC FORFEIT AND THE OPPOSING TEAM WILL GET THE WIN. IF THE TEAM DOES IT TWICE THEN THEY WILL BE FINED \$100 AND WILL NOT BE ABLE TO PLAY UNTIL THE FINE IS PAID. IF IT HAPPENS A THIRD TIME THE TEAM WILL AUTOMATICALLY BE BANNED FROM THE LEAGUE.
- THERE WILL BE A CUTOFF DATE (TBA ON THE WEBSITE) FOR ANY ACCOMMODATION, ROSTER CHANGES, ETC. IF THE DEADLINE HAS PASSED, WE ARE NOT RESPONSIBLE FOR ANY MISSED GAMES OR CONFLICTS IN SCHEDULE.



ADDITIONAL RULES

- IF TEAMS PLAY IN THE GAME WITH AN OVER-AGE PLAYER, THEN THEN THAT TEAM WILL RESORT TO AN AUTOMATIC FORFEIT AND THE OPPOSING TEAM WILL GET THE WIN. IF THE TEAM DOES IT TWICE THEN THEY WILL BE FINED \$100 AND WILL NOT BE ABLE TO PLAY UNTIL THE FINE IS PAID. IF IT HAPPENS A THIRD TIME THE TEAM WILL AUTOMATICALLY BE BANNED FROM THE LEAGUE.
- IF A COACH OR PLAYER INSULTS OR GETS IN AN ALTERCATION WITH THE REFEREE THEY WILL BE BANNED FOR 2 GAMES
- IF A PLAYER, COACH, OR REPRESENTATIVE SWINGS A PUNCH AT A PLAYER, THE PLAYER THAT SWUNG WILL BE BANNED FROM THE LEAGUE FOR A SEASON AND WILL NEED TO COMPLETE 5 HOURS OF COMMUNITY SERVICE AT THE P UNDER COACH DAVE.
- IF A PLAYER THROWS THE BALL, BULLIES, OR IS DISRESPECTFUL IN ANY MANNER, THAT PLAYER WILL HAVE AN AUTOMATIC 1 GAME SUSPENSION.
- IF A PLAYER, COACH, OR REPRESENTATIVE TAKES A VIDEO/PHOTO IN A DISRESPECTFUL/INSULTING MANNER WHILE ON THE TEAM BENCH, THEY WILL AUTOMATICALLY BE BANNED FROM THE LEAGUE FOR A SEASON.



REFUND POLICY

- PROLIFIC SPORTS HOUSE LEAGUE DOES NOT PROVIDE REFUNDS FOR THE FOLLOWING SITUATIONS:

A) PLAYER INJURIES, CHANGES IN PHYSICAL CONDITION, OR CHANGES IN CIRCUMSTANCE.

B) TEAMS OR INDIVIDUALS WHO ARE SUSPENDED OR EJECTED FROM LEAGUES DUE TO ANY BREACHES OF THE PLAYER CODE OF CONDUCT POLICY (E.G. FIGHTING, ALCOHOL AT FACILITIES, ETC).

C) FOR CLOSURES DUE TO INCLEMENT WEATHER, DEFAULTED, CANCELED OR RESCHEDULED GAMES.

INDIVIDUAL SIGN-UPS

- ALL INDIVIDUAL REGISTRATIONS ARE FINAL.
- A CREDIT WILL BE ISSUED IF YOU DECIDE TO WITHDRAW FROM THE LEAGUE.

TEAM SIGN-UPS

- A FULL REFUND WILL BE PROVIDED IF WE ARE NOTIFIED 2 WEEKS PRIOR TO THE LEAGUE START DATE.
- ANY LATE WITHDRAWALS WILL RESULT IN PROLIFIC CREDIT OR A FULL REFUND WITH A \$100 LATE CANCELLATION FEE.

ALL REFUND REQUESTS MUST BE SUBMITTED BY EMAIL